# (Examination at the end of Third Year Third Semester)

## **COMPUTER SCIENCE&IT**

		<b>Paper – I : Operating Systems</b>	
Tin	ne : 3	Hours	Maximum Marks: 75
		Answer Question No.1 is compulsory	(15)
		Answer one question from each unit	$(4\times15=60)$
1)	Wr	ite short notes on:	
	a)	What are file attributes?	
	b)	What is bad block?	
	c)	Define worm.	
	d)	Explain starvation.	
	e)	Explain limit register and relocation register.	
		<u>UNIT - I</u>	
2)	Des	cribe multi-programmed Batched systems.	
		OR	
3)	Exp	lain	
	a)	Process Scheduling	
	b)	Threads.	
		<u>UINT-II</u>	
<i>4)</i>	Exp	lain Multiple –Process scheduling with an example.	

5) What is process Synchronization? Explain classical problem of synchronization.

OR

6) Explain the combined Approach to Deadlock Handling.

OR

7) What is Memory Management? Explain segmentation with Paging.

# **UNIT -IV**

8) What is Page Replacement? Explain Page Replacement Algorithm.

OR

- 9) Explain
  - a) Direct structure protection
  - b) Allocation methods.

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## (Examination at the end of Third Year Third Semester)

### **COMPUTER SCIENCE&IT**

		Paper – II : Systems Software	
Tin	ne:3	Hours	Maximum Marks: 75
		Answer Question No.1 is compulsory	(15)
		Answer one question from each unit	$(4\times15=60)$
1)	Wri	te short notes on:	
	a)	Data Formats	
	b)	Processor	
	c)	Debugging	
	d)	Kernel	
	e)	Subsystem. <u>UNIT - I</u>	
2)	Dra	w a neat block diagram of design of Assembler- Pass1 & Pass2	and explain it.
		OR	
3)	Exp	olain one pass Macro Processor handling macro calls within ma	cro definition.
		<u>UNIT - II</u>	
4)	Exp	plain the function of debugging systems with an example.	
		OR	
5)	a)	Describe the data bases used in the design of a direct linking lo	oader.

Explain about Text Editors.

b)

<i>6)</i>	Give a b	orief over	view of	UNIX	system.
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OR

7) Explain Internal representation of files.

# <u>UNIT - IV</u>

8) What is system call? Discuss various system calls used for the file system.

OR

- 9) Explain
  - a) I/O Subsystem.
  - b) Inter process communication.

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# (Examination at the end of Third Year Third Semester)

#### **COMPUTER SCIENCE & IT**

Paper - III: Operations Research

Time: 03 Hours Maximum Marks: 75

Answer Question No.1 is compulsory

(15)

Answer One question from each unit

 $(4 \times 15 = 60)$ 

- 1) Write a short notes on:
  - a) Initial Basic Feasible solution
  - b) Dual simple method
  - c) Infeasible solution
  - d) Critical path
  - e) Saddle point

#### <u>UNIT –I</u>

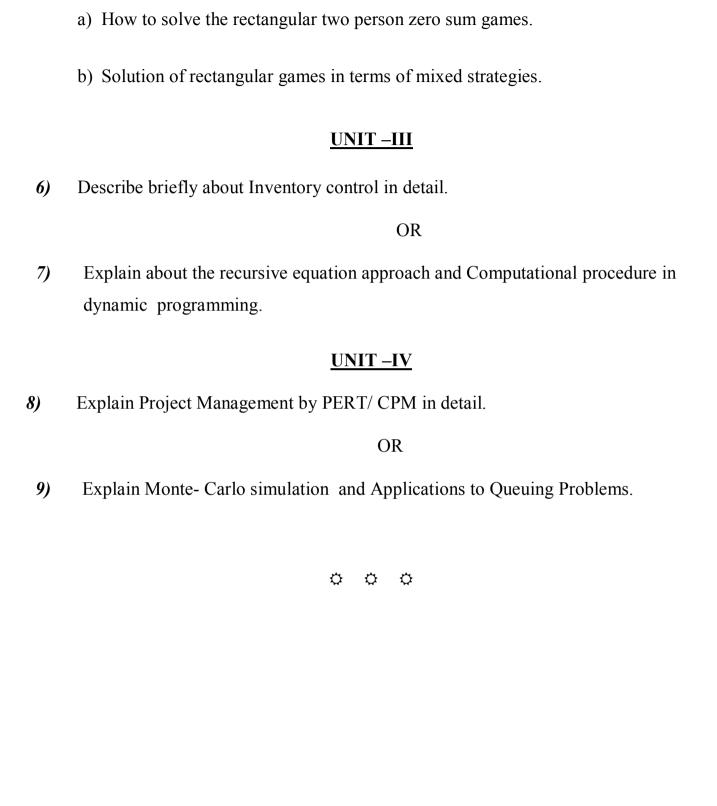
- 2) a) Explain Modeling in operations Research.
  - b) Explain phases of OR study.

OR

3) Give a brief account on Linear programming and its applications.

### <u>UNIT –II</u>

4) Briefly explain about Transportation and Assignment models.



5) Explain

## **B.Tech. DEGREE EXAMINATION, DEC. - 2015**

## (Examination at the end of Third Year Third Semester)

#### **COMPUTER SCIENCE & IT**

Paper - IV : Design & Analysis of Algorithms

Time: 03 Hours Maximum Marks: 75

Answer Question No.9 is compulsory

(15)

Answer One question from each unit

 $(4 \times 15 = 60)$ 

#### UNIT -I

1) Explain the Greedy Method. knapsack problem.

OR

2) Describe single source shortest paths.

## UNIT -II

3) What is binary search tree? Explain optimal Binary search trees?

OR

4) Explain all pairs shortest path problem.

# UNIT –III

5) Explain traversal & search techniques? Briefly?

OR

6) What is back tracking? Explain Hamiltonian cycle.

#### UNIT -IV

7) Explain Branch and Bound methods? Briefly?

OR

8) Discuss about NP hard and NP complete problems.

9)	Write short notes on:				
	a)	Job sequencing.			

b) Dynamic Programming.

c) Reliability design.

d) DFS.

e) Knapsack problem.



# (Third Year)

# **COMPUTER SCIENCE**

		Paper – V : Database Management Systems			
Tim	Time: 3 Hours  Maximum Marks:				
		Answer Question No. 1 compulsory.	(15)		
		Answer any ONE question from each unit.	$(4 \times 15 = 60)$		
1)	Exp	lain the following terms:			
	a)	DATABASE.			
	b)	E-R Model.			
	c)	EER Model.			
	d)	Concurrency.			
	e)	Normalization.			
		<u>UNIT - I</u>			
2)	De	fine a database. Explain about different types of database users.			
		OR			
3)	Exp	plain about databases and different database users.			
		<u>UNIT - II</u>			
4)	Wł	at is relational data model and explain in detail about Relationa	l Constraints.		
		OR			

5) How do you map ER and EER to relational Mappings?

6) What is normalization and explain the normalization technique in detail.

OR

7) Explain the database system architecture using a simple example and diagram.

# <u>UNIT – IV</u>

8) What is transaction and explain about transaction processing concepts.

OR

9) Discuss in detail about various concurrency control techniques.

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## (Examination at the end of Third Year Fourth Semester)

#### **COMPUTER SCIENCE & IT**

## Paper – I: Automata Theory & Formal Languages

Time: 3 Hours Maximum Marks: 75

### Answer question No.1 is compulsory

(15)

Answer one question from each unit

 $(4 \times 15 = 60)$ 

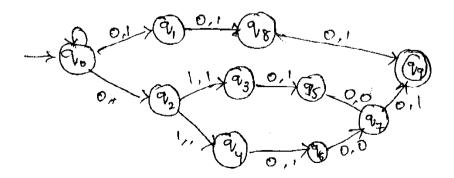
- 1) Write a short notes.
  - a) MYHIL-NERODE theorem.
  - b) Derivation Trees.
  - c) Context free grammar.
  - d) Turing Machine.
  - e) Undecidability.

#### **UNIT-I**

2) Explain Non-Deterministic Finite Automata and Finite Automata with E-Moves.

OR

3) Convert the following NFA into on equivalent DFA.



## **UNIT-II**

a) Explain closure properties of Regular language.
 b) Write context free grammar for the regular expression 0\*1(0+1)\*+1\*(0\*)\*.
 OR
 Explain Design algorithms for regular sets in detail.

# UNIT-III

6) a) Obtain the following grammar in Chomsky Normal form.

$$E \rightarrow E+T/T, T \rightarrow T*F/F, F \rightarrow (E)/I$$

$$I \rightarrow a |b| c |Ia| Ib |Ic$$
.

b) Explain about context free languages.

OR

7) Explain pushdown Automata context free languages in detail.

# **UNIT-IV**

8) Explain Turing machines in detail.

OR

9) Explain the properties of Recursive and Recursively Enumerable Languages.



# (Examination at the end of Third Year Fourth Semester)

## **COMPUTER SCIENCE & IT**

		Paper - II: Principles of Programming Lang	guages			
Tin	ne : 3 1	Hours	M	axim	ım N	1arks: 75
		Answer ONE question from each unit				(15)
		Answer Question No. 1 is Compulsory			(4 >	< 15 = 60)
1)	Writ	te short notes on:				
	a)	Exceptions.				
	b)	Semaphores.				
	c)	Encapsulation.				
	d)	Mixed mode assignment.				
	e)	Pointers.				
		$\underline{\mathbf{UNIT}} - \underline{\mathbf{I}}$				
2)	•	lain different program environments and Design ramming languages.	Trade	offs	of	different
		OR				
3)	Disc	suss the concepts of Binding and Type checking.				
		<u>UNIT - II</u>				
4)	Wha	at is the scope and life of time of a programming language. F	Explain	it brie	efly.	

OR

5) Discuss in detail about compound, selection. Iterative and Unconditional Branching Statements.

6) Explain in detail about the concept of Parameter Parsing in Fortran 77 language.

OR

7) Discuss about Data Abstraction and parameterized Abstract Data Types.

## <u>UNIT - IV</u>

8) How do you support various concepts in OOP in  $C^{++}$  and ADA 95.

OR

9) Write a detailed notes on Exception handling concept.

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## (Examination at the end of Third Year)

### **COMPUTER SCIENCE**

		Paper - III : Software Engineering		
Tin	ne : 3	Hours	Maximum Marks: 75	
		Answer Question No.1 is compulsory	(15)	
		Answer ONE question from each unit	$(4\times15=60)$	
1)	Dis	cuss the following:		
	a)	Test case design.		
	b)	Testing patterns.		
	c)	Design evaluation.		
	d)	Validating requirements.		
	e)	Developing use cases.		
		<u>UNIT - I</u>		
2)	Exp	lain about the software life cycle model with various phases.		
		OR		
3)	Exp	lain about databases and different database users.		
		<u>UNIT - II</u>		

4) Explain requirement engineering process in detail.

OR

*5)* What is data modelling? Draw ER Diagram and identify data objects with attributes used in employee information.

6) How you do some effective modular design. List out the design heuristics.

OR

7) Explain the design steps of transform mapping.

# UNIT - IV

8) What are the tasks in SCM process? Explain each of them in detail.

OR

9) Discuss in detail about different integration testing approaches.

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## (Examination at the end of Third Year)

### **COMPUTER SCIENCE**

		Pa	per - IV : Data Communications	
Tin	Time: 3 Hours			Maximum Marks: 75
		<u>A1</u>	nswer Question No.1 is compulsory	(15)
		<u>An</u>	swer ONE question from each unit	$(4\times15=60)$
1)	Disc	cuss the following:		
	a)	Digital communicatio	n.	
	b)	Transmission media.		
	c)	Data communication.		
	d)	Topology.		
	e)	Bit rate & baud rate.		
			<u>UNIT - I</u>	
2)		at is data communication examples.	on? What are the possible ways of da	nta transmission? Explain
			OR	
3)	Dra	w the block diagram of	data communication system and explain	in its components.
			<u>UNIT - II</u>	

OR

What is an optical fibre mode? Explain the three practical types of optical fiber modes. *5)* 

Give the classifications of transmission line? Explain briefly.

*4)* 

6) What is a transmission line? Compare balanced and unbalanced transmission lines? What are the different types of metallic transmission line types?

OR

7) Give the advantages and disadvantages of optical fibers compared to metallic cables.

# UNIT - IV

8) Discuss various generations of the wireless networks? Explain development of each generation clearly.

OR

9) Draw the block diagrams of microwave transmitter and receiver and explain their functioning.

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# (Examination at the end of Third Year Fourth Semester)

### **COMPUTER SCIENCE & IT**

		Paper - V : Computer Graphics	
Tin	ne : 3	3 Hours	Maximum Marks: 75
		Answer Question No.1 is compulsory	(15)
		Answer ONE question from each unit	$(4\times15=60)$
1)	Wr	rite a short notes on:	
	a)	Homogeneous co-ordinate system.	
	b)	File interpreter.	
	c)	Thickline segments.	
	d)	Visibility.	
	e)	Matrices.	
		<u>UNIT - I</u>	
<i>2)</i>	Exp	plain Bresenhams Algorithm with an example.	
		OR	
3)	Exp	plain briefly about:	
	a)	File interpreter	
	b)	Graphics primitives	
		<u>UNIT - II</u>	

OR

*5)* Explain simple DDA with an example.

Explain the working of a CRT and storage tube display.

4)

- 6) Explain in detail about
  - a) Inside test.
  - b) Filling polygons

OR

7) Explain briefly about segment closing, creation and deleting with an example.

# <u>UNIT - IV</u>

8) Explain rotation about an arbitrary point.

OR

9) Discuss about hodgman algorithm with an example

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## (Examination at the end of Third Year)

## **COMPUTER SCIENCE & IT**

		Pape	r - VI : Internet Programming			
Tir	ne : 3	Hours	M	Maximum Marks: 75		
		Ansv	ver Question No.1 is compulsory	(15)		
		Answ	ver ONE question from each unit	$(4\times15=60)$		
1)	Wri	te a short notes on:				
	a)	Packages & Interfaces.				
	b)	AWT.				
	c)	Swing.				
	d)	Network.				
	e)	Bean Box.				
			<u>UNIT - I</u>			
2)	Wh	at is meant by Polymorphi	sm? Explain it. Write a java program.			
			OR			
3)		t are the benefits of excervords.	eption handling? Discuss the usage of t	throws and 'finally'		
			<u>UNIT - II</u>			
4)	Wha	t are layout managers in ja	va? Explain them with examples.			

OR

5) Write a java program that the parameter passing takes place through applets.

6) List and describe the classes provided by java x. Servlet.http package.

OR

7) Explain JDBC with a java program.

# <u>UNIT - IV</u>

- 8) Explain about:
  - a) RMI.
  - b) Networking.

OR

9) Write a java program on java Beans.

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