

**BACHELOR IN COMPUTER
APPLICATIONS****Term-End Examination****June, 2007****CS-69 : TCP/IP PROGRAMMING***Time : 3 hours**Maximum Marks : 75*

Note : Question no. 1 is **compulsory**. Answer any **three** questions from the rest.

-
-
1. (a) Compare TCP/IP model with OSI model. 4
- (b) What is the possible range of IP addresses for the different classes ? 5
- (c) A network on the Internet has a subnet mask of 255.255.240.0. What is the maximum number of hosts it can handle ? 2
- (d) Describe the functions of the two connections used in FTP. 2
- (e) How does TCP handle multiplexing issue ? 4
- (f) How is the IPv4 header checksum calculated ? 2
- (g) What is the purpose of ICMP ? Briefly describe the two broad categories of ICMP messages. 5

- (h) What are unicast, multicast and broadcast IP addresses ? Give one example of each. 6
2. (a) Briefly explain connection establishment and termination in 3-way handshake mechanism used by TCP. 5
- (b) Describe the purpose of the following fields of the TCP header format : 10
- (i) Window size
 - (ii) Urgent pointer
 - (iii) Sequence number
 - (iv) Acknowledgement number
 - (v) Destination port address
3. (a) "IP is an unreliable, best-effort, connectionless protocol." Justify the statement. 5
- (b) Is there any relation between the MAC address and IP address of a host ? How is an IP address represented ? What are its components ? 4
- (c) How does ARP resolve an IP address to an Ethernet MAC address ? Also, write how it differs from RARP ? 6
4. (a) List the characteristics of UDP. Why is it used ? What is the chief advantage of using protocol port numbers instead of process identifiers to specify the destination within a machine ? 8

(b) What do you mean by DNS ? Discuss the following issues related to DNS :

7

- (i) Name-Address resolution
- (ii) Distribution of name-space
- (iii) DNS messages

5. Differentiate between the following :

5×3=15

- (a) Class B and Class C IP addressing
- (b) IPv4 and IPv6
- (c) UDP and TCP
- (d) BOOTP and DHCP
- (e) Transport layer of OSI model and Transport layer of TCP/IP model

